DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						U W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE						VV B1 CONVENTION CIRE	
1/1 8+ points usually good suit for the lead	OI LIVE	IG ELM	Lead		In Part	CATEGORY: Open Teams		
2/1 10+ points usually good suit for the lead in the weaker range	Suit		4 th best		In Partner's Suit 4th & 3rd or top of sequence		NCBO: KUWAIT	
271 To 1 points usually good sale for the road in the weaker range	NT		4 th best		. as or top or sequence		PLAYERS: : Mohammed Husain & Ahmed AlHashimi	
	Subseq		4 best				TLATERS: : Monammed Husain & Annied Alfrasmini	
	Other:		1		1		1	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
2 nd seat 15-17 Stayman & transfers are on	Lead		Vs. Suit		Vs. NT	,	STOTEM SUMMARI	
4 th seat 11-13 balancing Stayman & transfer are on if possible	Ace		AK				GENERAL APPROACH AND STYLE	
1 Seat 11 13 Salationing Stayman & dansfer are on it possible	King		KQ or KA if doubleton		AK KQ		Short Club, five card major, strong NT	
	Queen		ΟΊ		OJ			
	Jack		J10,J always sequence	top of	J10			
JUMP OVERCALLS (Style; Responses; Unusual NT)				X,or 10 promising the J				
Weak jump overcall 6-11 points according to vulnerability	9		9X, or 9 propand higher he	mising the 10	9X			
Unusual 2NT Showing the higher and lower suits	Hi-Low		Even number		Even n	umber		
The state of the s	Low-Hi		Odd number		Odd nu	ımber		
Reopen:	SIGNAI	S IN O	RDER OF PI	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner	's Lead	Declarer's Lea	ıd	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Good hand ,game try	1	Attitud	e			High is interested	Modified Micheal's	
	Suit 2	2 Count					Lebensohl	
	3	3					Extended Minors Slam Check On Partner's 1NT Opening	
	1						2C checkback	
VS. NT (vs. Strong/Weak; Reopening;PH)		2 Count					Brozel	
No		Attitud					Trial bids	
	Signals : Hi-Low even-Low-Hi odd,No signals for trump					Bergen Major Raises		
	DOUBLES							
NG PDEFENCES (P. 11 G. 111 Y. NE PLI)	T A TOTAL	TITE DO	IDI DO (O) I					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)				e; Responses; l				
Take out double up to 3 Spades, any level 4 pre-empt up to 4 H double is optional. 4 S pre-empt double is penalty and 4NT overcall is takeout.				s,any level 4 pros s penalty and 4		p to 4 H double is call is takeout.		
	<u> </u>							
NG A DESTRUCTAL GERONG OPENINGS 1 4 4	<u> </u>						GREGIAL FOR CIVIC PAGG CROVEN CRG	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2	CDE CT 4	T A TOP	IEIGIAL C	COMPENSA	TE DDI	C/DDL C	SPECIAL FORCING PASS SEQUENCES	
8 points with 5+ cards should be good suit for the lead SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS Special doubles against 3NT for certain leads according to the sequence of						No		
			gainst 3NT fo ents all alerta		accordin	g to the sequence of		
	bidding (у орроп	cino an aitila	oic.				
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES	
6-9 points one level raise in partner's suit	<u> </u>						Will be alerted	
3-5 points with minimum of 4 cards in partner's suit two levels raise							Will be diefted	
10+ points redouble with or without support in partner's suit							PSYCHICS: Rare	
11 1	-						4	

OPEN	Ar	Min #	NE G.D BL							
OPEN ING	t			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1C	X	2	3 Sp	11+	Minimum 6 points with 4 cards of major or 1 NT denying 4 cards in any major	Alertable if special				
1D		4	3 Sp	11+	Minimum 6 points with 4 cards of major or 1 NT denying 4 cards in any major	Alertable if special				
1H		5	3 Sp	11+	Note 1g	Alertable if special				
1Sp		5	3 H		Note 2	Alertable if special				
INT				Could have 5 cards major Dble on any level is penalty	Stayman,transfers to majors and minors	Alertable if special				
2C	X		3 Sp	Balanced or unbalanced 22+ points or 8-9 Tricks	2D waiting 2H,2S,3C,3D= 8+ Points with 5+ cards					
2D		in major or bala	ced 6	points or balanced 20-21 6-11	Note 3					
2H		5+5		6-11 points	2NT game going asking for suit					
2Sp		5+5		6-11 points	2NT game going asking for suit					
2NT		or 6 5+5		points 6-11	3C pass or correct to D					
3C	X	6		with 6-7 cards in C 5-11						
3D	X	6		with 6-7 cards in D 5-11						
3H	X	6		with 6-7 cards in H 5-11						
3Sp	X	6		with 6-7 cards in S 5-11						
4C	X	7		Strong 4H opening, less than 2C opening						
4D	X	7		Strong 4Sp opening,less than 2C opening						
4H		7		5-11 with 7+ cards H						
4Sp		7		5-11 with 7+ cards Sp						
4NT	X			Asking for aces						
5C		8		5-11 with 8+ cards		HIGH LEVEL	BIDDING			
5D		8 5-11 with 8+ cards		5-11 with 8+ cards		Usually pre-empt				
					+					
		1								
				1		1				

Note 1:

3H=0-5 Points 4+ cards support

2H=6-9 points 3 cards support

3C=10-12 Points 4 cards support

3D=7-9 Points 4 cards support

3S= 10+Points 5 cards support and singleton or void in a side suit

1NT forcing for one round

2NT =13+ Dummy Points 4 cards support GF

3NT=13-15 Points 3 cards support (non forcing

Note 2

3Sp=0-5 Points 4+ cards support

2Sp=6-9 points 3 cards support

3C=7-9 Points 4 cards support

3D=10-12 Points 4 cards support

3H= 10+Points 5 cards support and singleton or void in a side suit

1NT forcing for one round

2NT =13+ Dummy Points 4 cards support GF

3NT=13-15 Points 3 cards support (non forcing

Note 3

2H = pass or correct to other Major

2S= pass and accepting H suit

2NT= strong 15+ and asking for feature

Supplementary notes: Mohammed Husain & Ahmed AlHashimi Kuwait Open team

4NT artificial asking opener to bid 6 in his minor. 5NT artificial asking opener to bid 7 if he has a running suit against a void, or stop at 6.